

Software Engineer: Software Engineer III

Designs, develops, documents, tests and debugs applications software and systems that contain logical and mathematical solutions. Conducts multidisciplinary research and collaborates with equipment designers and/or hardware engineers in the planning, design, development and utilization of electronic data processing systems for product and commercial software. Determines computer user needs; analyzes system capabilities to resolve problems on program intent, output requirements, input data acquisition, programming techniques and controls; prepares operating instructions; designs and develops compilers and assemblers, utility programs, and operating systems. Ensures software standards are met.

Discretion/Latitude

Works under only general direction. Independently determines and develops approaches to solutions. Work is reviewed upon completion for adequacy in meeting objectives.

Knowledge, Skills, and Abilities

Complete understanding and wide application of technical principles, theories and concepts in the field. General knowledge of other related disciplines.

Problem Solving

Provides technical solutions to a wide range of difficult problems. Solutions are imaginative, thorough, practicable and consistent with organization objectives.

Impact

Contributes to the completion of specific programs and projects. Failure to obtain results and/or erroneous decisions or recommendations would typically result in serious program delays and considerable expenditure of resources.

Liason

Frequent inter-organizational and outside customer contacts. Represents the organization in providing solutions to technical issues associated with specific projects.

Minimum Education and Experience

5-8+ years with a BS in designated Engineering or a related field.