Mobile Applications Development Engineer: Mobile Applications Development Engineer III

Designs and develops software applications (apps) for mobile phones, smartphones and other mobile devices. May develop on one or more platforms including Apple iPhone/iPad, BlackBerry, Google Android, Microsoft Windows Mobile, Palm webOS, and/or Symbian. Manages full software development lifecycle, including testing, implementation and auditing. Performs product design, bug verification, and beta support, which may require research and analysis.

Discretion/Latitude
Works under only general direction. Independently determines and develops approaches to solutions. Work is reviewed upon completion for adequacy in meeting objectives.

Knowledge, Skills, & Abilities
Complete understanding and wide application of technical principles, theories, and concepts in the field. General knowledge of other related disciplines.

Problem Solving
Provides technical solutions to a wide range of difficult problems. Solutions are imaginative, thorough, practicable and consistent with organization objectives.

Impact
Contributes to the completion of specific programs and projects. Failure to obtain results and/or erroneous decisions or recommendations would typically result in serious program delays and considerable expenditure of resources.

Liason
Frequent inter-organizational and outside customer contacts. Represents the organization in providing solutions to technical issues associated with specific projects.

Minimum Education and Experience
5-8+ years with a BS in designated Engineering or a related field.