Mobile Applications Development Engineer: Mobile Applications Development Engineer I

Designs and develops software applications (apps) for mobile phones, smartphones and other mobile devices. May develop on one or more platforms including Apple iPhone/iPad, BlackBerry, Google Android, Microsoft Windows Mobile, Palm webOS, and/or Symbian. Manages full software development lifecycle, including testing, implementation and auditing. Performs product design, bug verification, and beta support, which may require research and analysis.

Discretion/Latitude

Work is closely supervised. Follows specific, detailed instructions and/or guidance from more senior functional staff.

Knowledge, Skills, & Dilities

Limited use and/or application of basic technical principles, theories, and concepts to specific job assignments.

Problem Solving

Develops solutions to routine technical problems of limited scope by following standardized practices and procedures.

Impact

Contributes to the completion of routine technical tasks. Failure to achieve results can normally be overcome without serious effect on schedules and programs.

Liason

Contacts are primarily with immediate supervisor, project leaders, and other professionals in the section or group.

Minimum Education and Experience

0-2+ years with a BS in designated Engineering or a related field.